

ESTENIAH WILLIAMS

07833 125 909 | esteniah.avm@gmail.com

// BIOGRAPHY

My main focus is Set and Costume Design, but I have a wide range of skills and knowledge as a scenic artist and carpenter. I toured as Assistant Designer with *The Alchemist*, as part of the Shakespeare Festival in Neuss, Germany and designed set and costumes for *Lobster*, part of Mountview's *Catalyst Festival*. I am interested in exploring a wide range of performance contexts, and I am particularly interested in designing for dance and immersive theatre.

// TRAINING

BA (HONS) IN THEATRE PRODUCTION ARTS 2015 -2018

//MOUNTVIEW EXPERIENCE

YEAR	ROLE	PRODUCTION	DIRECTOR	DESIGNER	VENUE
Sep – Dec 2017	Co-Designer	Twelfth Night	Andrew Jarvis	Rhyannon Richardson / Esteniah Williams	Karamel Club
July 2017	Scenic Artist	Pippin	Sherrill Gow	Nicky Bunch	Bernie Grants Arts Centre
June 2017	Designer	Lobster	Kayla Feldman	Esteniah Williams	Karamel Club, Catalyst Festival
June 2017	Assistant Designer	The Alchemist	Stephen Jameson	Colin Mayes	Shakespeare Festival, Globe Theatre, Neuss, Germany.
June 2017	Assistant Designer	The Alchemist	Stephen Jameson	Colin Mayes	Karamel Club
March 2017	Scenic Artist	As You Like It	Bronagh Lagan	Rhyannon Richardson	Jacksons Lane Theatre
March 2017	Deputy Lead Scenic Artist	The Good Person of Szechwan	Katie Henry	Valentina Cutri	Bridewell Theatre
February 2017	Scenic Artist	A Midsummer Night's Dream	Steven Grihault	Susannah Henry	Karamel Club
February 2017	Assistant Carpenter	The Good Person of Szechwan	Katie Henry	Valentina Cutri	Bridewell Theatre
February 2017	Get In and Get Out Crew	Into the Woods	Adam Welsh	Susannah Henry	Bernie Grants Arts Centre
June 2016	Radio Mics	Fanatical	Lotte Wakeham	PJ Mcevoy	Karamel Club
May 2016	Assistant to ASM	Julius Caesar	Polina Kalinina	Rhyannon Richards	Bernie Grants Arts Centre

//FURTHER CREDITS

YEAR	ROLE	PRODUCTION	DIRECTOR	DESIGNER	VENUE
April 2017	Paint Call Team	The Macbeth's	Alexander Raptotesios	Marco Turcich	The Pleasance Theatre

//SKILLS

- Good Hand and Machine Sewing Skills
- Good Auto CAD
- Basic Adobe Photoshop and After Effects skills
- Basic Garageband and Logic Pro X Skills
- Excellent model making
- Excellent Costume Drawing
- Good prop making
- Making boom headsets for radio mics
- Good lighting design skills
- Good welding skills
- Excellent research skills
- Excellent scenic art skills
- Basic lighting desk programming (Ion Desk)
- Excellent organisation and time management skills
- Rehearsal room mark up /

- Script blocking
- Set up cueing lights and comes for tech
- Good Q- Lab skills

- upholstery
- Basic DMX and plug soldering skills

- mark up in venue for specific set elements
- Able to manage a team of people